



Alex S Pascual

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OBJECTIVE

To obtain a position that will enable me to use my strong visual and design background as well as my digital and computing skills.

SKILLS

- Proficient in various digital programs
 - **Photoshop, Illustrator, After Effects, Maya, Crazybump, UV Layout, Topogun, Audition**
- Visually creative and eye for design
- Skilled in database applications and spreadsheet organization
- Flexible and able to adapt to changes
- Willing and able to quickly learn internal/proprietary software
- Ability to work within a project pipeline with other people to meet project goals

EDUCATION

B.A. - Media Arts and Animation

The Art Institute of Seattle, 2009

Traditional Arts - Oil Painting

The Evergreen State College, 2003

EXPERIENCE

Randstad contract for Google; Bothell, Washington

April 2011 to April 2013

Visual Data Specialist

- Utilized independent GIS software
- Deciphered and manipulated visual data into comprehensible vector-based imagery
- Gathered, organized, and improved spreadsheet databases
- Worked within teams alongside other operators to achieve common tasks and goals

Luximation Films; Vancouver, Canada

April 2010 to December 2010

3D Modeler/Animator (listed in IMDB)/Film Editing and Graphic Design

- Created 3D environments and set pieces for animation production of **The Clockworkgirl**
- Organized and worked set pieces into production pipeline
- Utilized and cleaned MOCAP data into character rigs for body animation
- Hand keyed facial animations
- Created and animated logo designs for production
- Edited and compiled videos for featurettes

Froghildren Studios; Lynnwood, Washington

December 2009 - March 2010

3D Modeler/Multi-Media Artist

- Helped design preliminary concepts and development for **XBOX 360/ESPN Dashboard**
- Created concepts and 3d models for **Disney Toontown**, online MMO
- Created effects and composited video for **F5 Networks** Internal Marketing Video
- Modeled 3D environments and character placement into page layouts for **Mighty-Mighty Monsters**, 3D Comicbook
- Created 3D models and pre-production assets for the animation production of **The Clockwork Girl**

PBS Television; Seattle, Washington

Fall 2009

Writer (listed in IMDB)

- Wrote and edited script ideas for **BizKid\$** television show
- Attended roundtable discussions to improve show content